Course objective: To familiarize the student with the various needs of costume design, costume organization and clothing construction techniques. Lectures will be presented ONLINE through D2L. There are NO days where it is mandatory that you attend Lecture in person. Laboratory will include a hands-on experience in the area of construction techniques-sewing and pattern use as well as some online work. Lab is a separate course taught by a lab instructor. We work together and you are assigned ONE GRADE COMBINED for both portions of the course (lecture and lab).

Quizzes will be open on D2L. You have 50 minutes to complete quizzes once you begin them. All are open note. If you know you are overtime, please just finish the quiz and then email me your excuse. Don’t just quit, the computer will tell me if you are over time, but ANSWER ALL THE QUESTIONS. They may be completed early, they must be completed by the due date.

Project submissions: each project will have individual instructions, for LECTURE they will be submitted via dropbox on Brightspace D2L, or by email. Check your lab syllabus for LABORATORY instructions.

I will expect to contact you via email, and will respond to your emails in a timely fashion. Reading emails is part of being a responsible person, please check your email on a daily basis. No, I won’t be emailing on a daily basis, but it is part of the working world, so get used to it.

Program Learning Outcomes
PLO 4 - The student will demonstrate an understanding of the component areas of theatrical creation, process, production, performance, and study and their interrelationships.
PLO 6 - The student will demonstrate intermediate to advanced competence in one or more theatre specializations.
PLO 8 - The student will be able to complete and document a major project as a stage manager, as a designer or technician, or as an actor or director, demonstrating advance competence in the student’s specialty.
PLO 9 - The student will be able to present an effective presentation appropriate to the student’s specialization.

Student Learning Outcomes
1. The student will master basic machine sewing techniques. (Supports PLO 4 & 6)
2. The student will be introduced to advanced sewing techniques. (Supports PLO 4 & 6)
3. The student will show an intermediate ability to construct a garment. (Supports PLO 6 & 8)
4. The student will be introduced to patterning. (Supports PLO 4)
5. The student will present a paper analyzing the costumes of a production. (Supports PLO 4)
6. The student will show an understanding of the relationship of costume construction to the production process. (Supports PLO 4)
7. The student will present a project that shows their understanding of basic clothing construction (supports PLO 6, 8, & 9)

**Text:** *Recommended (copies available in the costume shop) NO REQUIRED TEXT*

Basic Sewing and Costume Construction by Rebecca Cunningham

**Grading:** (subject to change as necessary)

<table>
<thead>
<tr>
<th>Lecture:</th>
<th>Points</th>
</tr>
</thead>
<tbody>
<tr>
<td>Quiz 1</td>
<td>10</td>
</tr>
<tr>
<td>Quiz 2</td>
<td>10</td>
</tr>
<tr>
<td>Midterm exam</td>
<td>15</td>
</tr>
<tr>
<td>Final exam</td>
<td>20</td>
</tr>
<tr>
<td>Paper</td>
<td>10</td>
</tr>
<tr>
<td>Design project</td>
<td>15</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Lab:</th>
<th>Points</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hand sewing sampler</td>
<td>10</td>
</tr>
<tr>
<td>Plain seam samples</td>
<td>10</td>
</tr>
<tr>
<td>Simple mask</td>
<td>10</td>
</tr>
<tr>
<td>Shaped mask</td>
<td>15</td>
</tr>
<tr>
<td>Apron</td>
<td>15</td>
</tr>
<tr>
<td>Shorts</td>
<td>20</td>
</tr>
</tbody>
</table>

TOTAL 160 points

**Course Requirements:**
- Listen to and watch lectures, apply ideas during the laboratory
- Read various articles online as assigned
- Complete quizzes during the allotted time period
- Attendance during laboratory
- Be on time and prepared
- Have a good attitude; don’t automatically assume “I can’t”.
- **Clean up after yourself.**
- One well-written production paper on the costumes from an assigned production
- Projects turned in on time. **Projects will not be accepted late.**

**Academic Integrity (A-9.1)**

Academic integrity is a responsibility of all university faculty and students. Faculty members promote academic integrity in multiple ways including instruction on the components of academic honesty, as well as abiding by university policy on penalties for cheating and plagiarism.
**Definition of Academic Dishonesty**

Academic dishonesty includes both cheating and plagiarism. Cheating includes but is not limited to (1) using or attempting to use unauthorized materials to aid in achieving a better grade on a component of a class; (2) the falsification or invention of any information, including citations, on an assigned exercise; and/or (3) helping or attempting to help another in an act of cheating or plagiarism. Plagiarism is presenting the words or ideas of another person as if they were your own. Examples of plagiarism are (1) submitting an assignment as if it were one's own work when, in fact, it is at least partly the work of another; (2) submitting a work that has been purchased or otherwise obtained from an Internet source or another source; and (3) incorporating the words or ideas of an author into one's paper without giving the author due credit.

Please read the complete policy at [http://www.sfasu.edu/policies/academic_integrity.asp](http://www.sfasu.edu/policies/academic_integrity.asp)

**Withheld Grades Semester Grades Policy (A-54)**

Ordinarily, at the discretion of the instructor of record and with the approval of the academic chair/director, a grade of WH will be assigned only if the student cannot complete the course work because of unavoidable circumstances. Students must complete the work within one calendar year from the end of the semester in which they receive a WH, or the grade automatically becomes an F. If students register for the same course in future terms the WH will automatically become an F and will be counted as a repeated course for the purpose of computing the grade point average.

**Students with Disabilities**

To obtain disability related accommodations, alternate formats and/or auxiliary aids, students with disabilities must contact the Office of Disability Services (ODS), Human Services Building, and Room 325, 468-3004 / 468-1004 (TDD) as early as possible in the semester. Once verified, ODS will notify the course instructor and outline the accommodation and/or auxiliary aids to be provided. Failure to request services in a timely manner may delay your accommodations. For additional information, go to [http://www.sfasu.edu/disabilityservices/](http://www.sfasu.edu/disabilityservices/).

**Acceptable Student Behavior**

Classroom behavior should not interfere with the instructor’s ability to conduct the class or the ability of other students to learn from the instructional program (see the Student Conduct Code, policy D-34.1). Unacceptable or disruptive behavior will not be tolerated. Students who disrupt the learning environment may be asked to leave class and may be subject to judicial, academic or other penalties. This prohibition applies to all instructional forums, including electronic, classroom, labs, discussion groups, field trips, etc. The instructor shall have full discretion over what behavior is appropriate/inappropriate in the classroom. Students who do not attend class regularly or who perform poorly on class projects/exams may be referred to the Early Alert Program. This program provides
students with recommendations for resources or other assistance that is available to help SFA students succeed.

Diversity inclusion statement
This class may engage in material covering a diverse range of race, color, religion, national origin, sex, age, marital status, familial status, sexual orientation, and disability. While I encourage you to formulate and express your thoughts and opinions throughout the semester, discriminatory remarks will not be tolerated and may constitute disruptive behavior under the student code of conduct.

Lecture Schedule

<table>
<thead>
<tr>
<th>Date</th>
<th>Topic</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>8/24</td>
<td>Introduction</td>
<td>See video on D2L/Brightspace</td>
</tr>
<tr>
<td>8/26</td>
<td>Appreciating Costumes</td>
<td></td>
</tr>
<tr>
<td>8/31</td>
<td>Costumer or Designer</td>
<td></td>
</tr>
<tr>
<td>9/2</td>
<td>Who We Are</td>
<td></td>
</tr>
<tr>
<td>9/7</td>
<td>Sources of Patterns</td>
<td></td>
</tr>
<tr>
<td>9/9</td>
<td>Secrets of Hand Sewing</td>
<td></td>
</tr>
<tr>
<td>9/14</td>
<td>Quiz 1</td>
<td>Take the Quiz in D2L</td>
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<tr>
<td></td>
<td></td>
<td>Asynchronous- Paper Writing on D2L</td>
</tr>
<tr>
<td>9/16</td>
<td>Working Wardrobe</td>
<td></td>
</tr>
<tr>
<td>9/21</td>
<td>How to Thread the machine</td>
<td></td>
</tr>
<tr>
<td>9/23</td>
<td>Fabric</td>
<td></td>
</tr>
<tr>
<td>9/28</td>
<td>What is Lining</td>
<td></td>
</tr>
<tr>
<td>9/30</td>
<td>Edge finishing</td>
<td>TETA for those going</td>
</tr>
<tr>
<td>10/5</td>
<td>Pleats, tucks, curves, darts</td>
<td></td>
</tr>
<tr>
<td>10/7</td>
<td>MIDTERM EXAM</td>
<td>Take the Midterm on D2L</td>
</tr>
<tr>
<td>10/12</td>
<td>taking measurements</td>
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<tr>
<td>10/14</td>
<td>Role of the Designer</td>
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<tr>
<td>10/19</td>
<td>Types of Closures</td>
<td>BC Paper Due</td>
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<tr>
<td>10/21</td>
<td>Art of Laundry</td>
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<tr>
<td>10/26</td>
<td>History of Underwear</td>
<td></td>
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<tr>
<td>10/28</td>
<td>Reading and understanding patterns</td>
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<tr>
<td>11/2</td>
<td>Quiz 2</td>
<td>Take the Quiz on D2L</td>
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<tr>
<td></td>
<td></td>
<td>Designer Paper Due</td>
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<tr>
<td>11/4</td>
<td>Design Project</td>
<td>Script Annotations</td>
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<tr>
<td></td>
<td></td>
<td>Continue asynchronous</td>
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<td>11/9</td>
<td>sources of patterns</td>
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<tr>
<td>11/11</td>
<td>Work of the Designer</td>
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<tr>
<td>11/16</td>
<td>Paperwork 1</td>
<td>Ajax Paper Due</td>
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<td>11/18</td>
<td>Paperwork 2</td>
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<tr>
<td>11/23/25</td>
<td>THANKSGIVING</td>
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<tr>
<td>11/30</td>
<td>Completing the Design</td>
<td>Project paperwork Due</td>
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<td>12/2</td>
<td>Fabric dye and paint</td>
<td>Continue asynchronous</td>
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<tr>
<td>12/7</td>
<td>Final Exam</td>
<td>Design Project Due</td>
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<td></td>
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<td>All due by Midnight!!</td>
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