CSCI 3185: Internship in Computer Science
Fall 2021

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Office Hours:
10:00 a.m. – 12:00 p.m. Tuesday, Thursday (ZOOM)
1:00 p.m. – 2:30 p.m. Monday, Wednesday, Friday (in person)
Or By Appointment via email at least 24 hours in advance.

Class Info:
This is not a classroom course, but an experiential course. The internship supervisor shall determine location and hours.

Prerequisite:
Advanced standing as a major or minor in computer science or computer information systems or Information Technology, a C or better in at least six advanced hours of computer science including 3 hours from CSC 323 or CSC 351 or CSC 353, overall grade point average of 2.5 or higher, computer science grade-point average of 2.5 or higher, and consent of the CSC 385 course supervisor. May not be used to satisfy advanced computer science requirements for a computer science or computer information systems major, or any minor in the Department of Computer Science. May be repeated to a total of three hours credit. Pass or fail.

Course Description:
One to three semester hours. Supervised on-the-job training in one or more facets of the field of computer science.

Purpose of Course:
To encourage majors and minors to obtain employment, and therefore experience, in computing while working toward their college degree, thereby improving their learning experiences and capabilities for performing as computing professionals.

Program Learning Outcomes:
Program learning outcomes define the knowledge, skills, and abilities students are expected to demonstrate upon completion of an academic program. These learning outcomes are regularly assessed to determine student learning and to evaluate overall program effectiveness.

Students majoring in the Department of Computer Science may access program learning outcomes at http://www.sfasu.edu/academics/colleges/sciences-math/computer-science/about/accreditations

Student Learning Outcomes:
In general, SLOs in a course are specific and include the exact knowledge, skill or behavior taught in the course in support of the more global PLOs. For additional information on meaningful and measurable learning outcomes, see the assessment resource page http://www.sfasu.edu/assessment/index.asp

Text and Material:
None
Course Requirements:
The working hours / credit hours relationship depends upon the type of position and the number of hours worked per week. Ordinarily, at least 300 working hours during the summer or a long term yield three credit hours; 200 hours would yield two credit hours; and 100 hours yields one credit hour. Deviations in the working hour-credit relationship must be approved in advance by the internship director.

Student Responsibilities:
- Obtain employment in a position that involves direct work relevant to the field of computing. The course supervisor will approve or disapprove the position.
- Contact the internship director with the name and contact information of your employer and supervisor. Also include a statement with the specific type of work that you will be doing during your internship.
- After receiving a permit from the internship director, register for CSC 385.
- Perform duties of position as required by company.
- Submit 4 internship logs during semester. The first log should be submitted after your first week, the others at 25%, 50% and 75% through your internship period.
- Present a two to three page written report to the internship director, describing the duties performed, learning experiences, hours worked, benefits of internship, effects of internship on your education and future.
- An oral presentation before the computer science club or another selected group is also required to be scheduled in coordination with the internship director.
- Your work supervisor will be sent a performance appraisal to complete prior to the completion of your internship.

Grading Policy:
This is a Pass/Fail course. Course grade will be determined by successful completion of internship as determined by supervisor evaluation, an oral presentation, and a written report.

Academic Integrity (A-9.1):
Academic integrity is a responsibility of all university faculty and students. Faculty members promote academic integrity in multiple ways including instruction on the components of academic honesty, as well as abiding by university policy on penalties for cheating and plagiarism.

Definition of Academic Dishonesty:
Academic dishonesty includes both cheating and plagiarism. Cheating includes but is not limited to (1) using or attempting to use unauthorized materials to aid in achieving a better grade on a component of a class; (2) the falsification or invention of any information, including citations, on an assigned exercise; and/or (3) helping or attempting to help another in an act of cheating or plagiarism.
Plagiarism is presenting the words or ideas of another person as if they were your own. Examples of plagiarism are (1) submitting an assignment as if it were one’s own work when, in fact, it is at least partly the work of another; (2) submitting a work that has been purchased or otherwise obtained from an Internet source or another source; and (3) incorporating the words or ideas of an author into one’s paper without giving the author due credit.

Please read the complete policy at http://www.sfasu.edu/policies/academic_integrity.asp
Withheld Grades Semester Grades Policy (A-54):
Ordinarily, at the discretion of the instructor of record and with the approval of
the academic chair/director, a grade of WH will be assigned only if the student
cannot complete the course work because of unavoidable circumstances.
Students must complete the work within one calendar year from the end of the
semester in which they receive a WH, or the grade automatically becomes an F. If
students register for the same course in future terms the WH will automatically
become an F and will be counted as a repeated course for the purpose of
computing the grade point average.

CLASS INFORMATION AND POLICIES
Department of Computer Science, STEM 312, 468-2508

Drop Policy (Univ.):
The official university add/drop policy is located at:
http://www.sfasu.edu/policies/add_drop.asp
If you have questions concerning registration, add/drop or the withdraw process,
contact the Registrar at (936) 468-2501 or E-mail: REGISTRAR@SFASU.EDU. The
Registrar is located on the 2nd floor of the Rusk building.

Special Accommodation Requests:
To obtain disability related accommodations, alternate formats and/or auxiliary
aids, students with disabilities must contact the Office of Disability Services
(ODS), Human Ser- vices Building, and Room 325, 468-3004 / 468-1004 (TDD)
as early as possible in the semester. Once verified, ODS will notify the course
instructor and outline the accommodation and/or auxiliary aids to be provided.
Failure to request services in a timely manner may delay your accommodations.
For additional information, go to http://www.sfasu.edu/disabilityservices/

Students with special accommodation requests have the responsibility to
immediately initiate a meeting with the instructor to discuss how the special
accommodations will be provided. Students who are aware of these special needs
at the beginning of the semester must inform the instructor in person before the
twelfth class day about any class activity, which will require special
accommodations.

Academic Integrity:
Additional information: All instances of academic dishonesty will be reported to
Office of the Dean of the student’s major. This report shall be made part of the
student’s record and shall remain on file with the Dean’s office for at least four
years. Instances of academic dishonesty may also be reported to the University
Committee on Academic Integrity. A student who wishes to appeal decisions
related to academic integrity follows procedures outlined in University policy A-
9.1.

If in the instructor’s judgment an instance of academic dishonesty on an examination
has occurred, a grade of zero will be assigned as the examination grade and a
minimum of one (1) letter grade will be lost in the course grade. Possession of a cell
phone or other electronic communication device during an exam will result in an
examination grade of zero. A course grade of F may be assigned depending on the
situation. A student found cheating on an examination may not drop the course. If
a student is judged to be cheating on any part of a homework assignment or quiz,
the student will receive negative points equal to the value of the entire
homework/quiz. A negative grade will not be replaced by any possible bonus
assignment. Both person who did the work (homework, quiz, test) and the person
copying the work will be considered as cheating. A recurrence of this by any individual
will result in a grade of F in the course. DO YOUR OWN WORK!!!!! Do NOT show your
code to other students!!!
**Acceptable Student Behavior:**

Classroom behavior should not interfere with the instructor’s ability to conduct the class or the ability of other students to learn from the instructional program (see the Student Conduct Code, policy D-34.1). Unacceptable or disruptive behavior will not be tolerated. Students who disrupt the learning environment may be asked to leave class and may be subject to judicial, academic, or other penalties. This prohibition applies to all instructional forums, including electronic, classroom, labs, discussion groups, field trips, etc. The instructor shall have full discretion over what behavior is appropriate/inappropriate in the classroom. Students who do not attend class regularly or who perform poorly on class projects/exams may be referred to the Early Alert Program. This program provides students with recommendations for resources or other assistance that is available to help SFA students succeed.

**Computer Science Program Learning Outcomes and Objectives:**

The computer science curriculum is designed to allow the future computer specialist to obtain a broad education coupled with detailed knowledge in computer science sufficient to lay a foundation for professional competence in the computing field. Non-specialists may also take computer science courses that will acquaint them with computing capabilities applicable to their main field of endeavor. Students majoring in the Department of Computer Science may access program educational objectives and outcomes at http://cosm.sfasu.edu/cs/computer-science-outcomes-objectives-graduation-data

**Student Learning Outcomes:**

Upon successful completion of the CSC 385 course, students should be able to:

1. Engage in supervised on-the-job training in one or more facets of the field of computer science.

2. Interact with full-time computing professionals at managerial, journeyman, and entry levels, in the employer's environment.

3. Establish a professional relationship with the employer that may lead to a full-time professional position.

4. From the employing supervisor, receive a managerial appraisal of performance that becomes a part of the official record of the internship course completion; a form for this purpose is provided to the employing supervisor.

5. At the end of the internship period, develop a written report describing the duties performed, learning experiences, hours worked, and suggestions for improving the handling of the course.